AGB-BBOE-USA BERENSTAIN BEARS

and the SPOOKY OLD TREE namco INSTRUCTION BOOKLET

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while
 watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult
 a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE AND THE NINTENDO DS™ VIDEO GAME SYSTEMS.

CONTENT RATED BY

Important Legal Information

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

This video game is not designed for use with any unauthorized copying device or any unlicensed accessory. Use of any such device will invalidate your Nintendo product warranty. Nintendo (and/or any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the game publisher's "Technical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights.

This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws.

LICENSED BY

without the Official Nintendo Seal





NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO. © 2001 NINTENDO. ALL RIGHTS RESERVED.

BERENSTAIN BEARS and the SPOOKY OLD TREE

CONTENTS

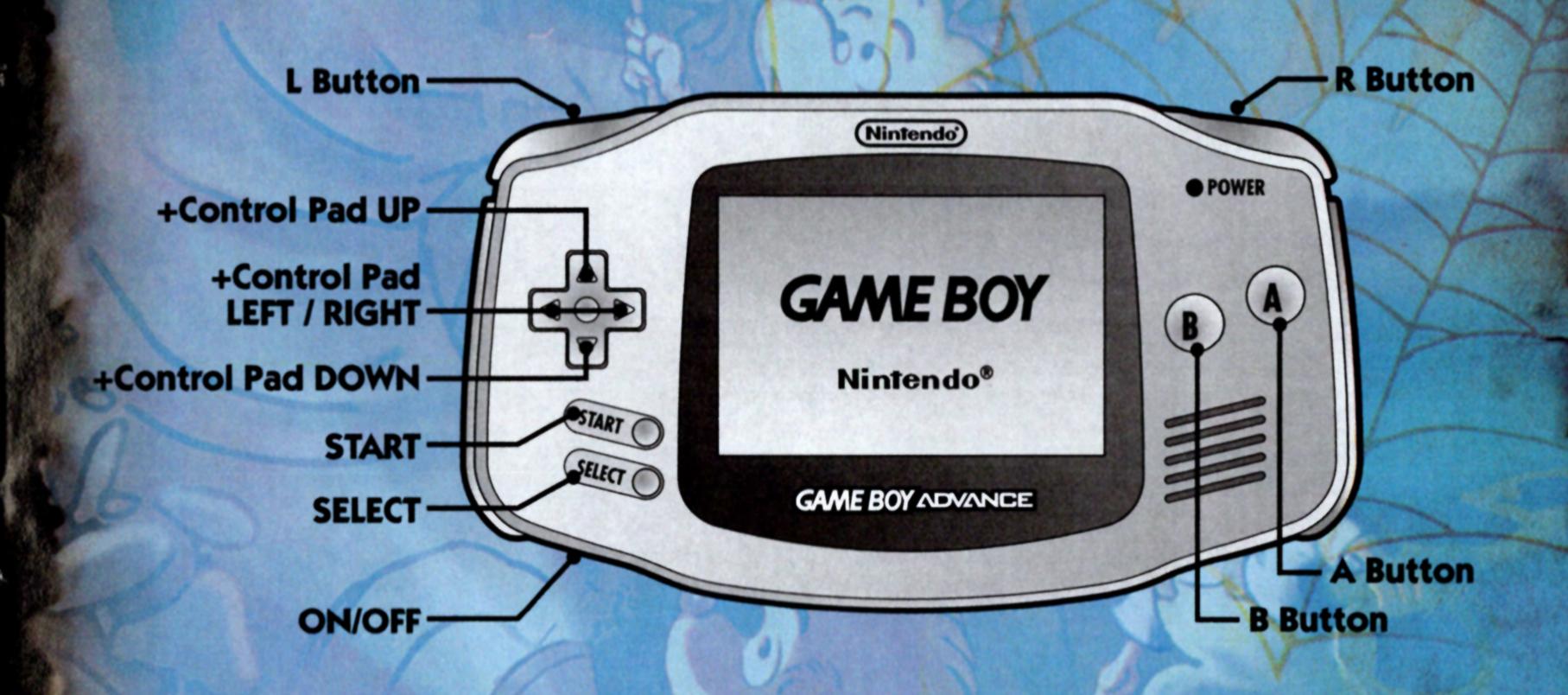
Getting Started4	Game Screen
Basic Controls 5	Characters 10
Game Controls 6	Pick-ups 14
Starting the Game7	Credits 15
The Story8	Warranty 17

GETTING STARTED

- 1. Switch the Nintendo[®] Game Boy[®] Advance system OFF. Never insert or remove a Game Pak while the Game Boy[®] Advance is ON.
- 2. Insert the THE BERENSTAIN BEARS" AND THE SPOOKY OLD TREE Game Pak into the slot on the Game Boy Advance. Press firmly to ensure the Game Pak is correctly inserted.
- 3. Switch the Game Boy® Advance On. The Title Screen should appear. If the Title Screen fails to appear, return to step 1.
- 4. Press START to enter the Main Menu.

BASIC CONTROLS

BERENSTAIN BEARS SPOOKY OLD TREE



GAME CONTROLS

+Control Pad	Move
A Button	Jump/Special
B Button	Attack
L Button	Change Bear
R Button	Change Bear
START	Pause the game

STARTING THE GAME

BERENSTAIN BEARS Spooky OLD TREE

Press the A Button on the Title Screen.
Select Start Game from the Main menu, then press the A Button to confirm your selection. Select a level on the Level Select Screen, then press the A Button to start the level.

MAIN MENU

Start Game = Starts a new game.

Password = Enter a Password to continue the game.

Credits = View the game's credits.



PASSWORD

When you complete a level, a password will be displayed. Write it down so you can enter it here and continue the game later. Press the +Control Pad Left and Right to change the cursor position. Press the +Control Pad Up and Down to change the symbol the cursor is over.

THE STORY

Brother Bear, Sister Bear, and Cousin Fred, eager to explore a deserted old house and see a real live ghost, find themselves lost in an enchanted forest. With night approaching and a thunderstorm starting, the bears take shelter in a Spooky Old Tree. Trapped and lost, the bears must work together to face creepy crawlies, tricky traps, and ghastly ghosts. Only by helping each other will the bears be able to find their way home.

THE GOAL

Use each Bear's unique skills to help them reach the exit, and find their way home.

CHANCES

The bears share a courage meter indicated by a bar at the top of the screen. If the bears lose their courage, they will sit down and cry and be unable to continue. The number of chances the bears have to re-try a level are indicated by the number beside the bear's name. If the number of chances reaches zero, then the game will be over. Chances can be earned by collecting 100 candies or 10 honey pots.

THE GAME SCREEN

BERENSTAIN BEARS
Spooky OLD TREE

- 1) Courage Meter = Displays how much courage a bear has. If this bar is drained, the bears will be too frightened to go any further.
- 2) Chances = Displays the number of chances the bears have to retry a level.
- 3) Candies = Shows how many candies the bears have collected. If the bears collect

100 candies, they will earn another chance to retry a level.

4) Honey Pots = Shows how many honey pots the bears have collected.

10 honey pots will earn the bears a chance to retry a level.



CHARACTERS

GOOD GUYS



BROTHER BEAR

The strongest of the three bears. Brother Bear can push crates for the other bears to jump on. Brother also has a sling shot attached to his flashlight that he can use to fling rocks.



SISTER BEAR

Sister Bear is the best jumper of the bunch. She is able to jump over very long gaps. She has her trusty stick with her and can shoo off scary monsters and nasty critters.

BERENSTAIN BEARS SPOOKY OLD TREE

GOOD GUYS



COUSIN FRED

Cousin Fred is the most nimble of the bears, and the best climber. He can use his rope to reach high places, and climb across pits. He carries pine cones with him to throw at any enemy he encounters.



FRIENDLY FAIRY

The bears meet the Fairy in the Spooky Old Tree. She knows the way out, and can help the bears escape.

CHARACTERS

BAD GUYS



OVERGROWN FROG

This huge frog lives in the enchanted forest. Smack him with pinecones and he'll leave you alone.



GIANT HAMSTER

This scary monster lives in the deserted mines. The bears must run as fast as they can to escape him!



GHOST KNIGHT

The Ghost Knight lives in the Spooky Old Tree. He doesn't like guests, and tries to scare the bears away!

BERENSTAIN BEARS Spooky OLD TREE

BAD GUYS



HUMONGOUS OWL

An owl guards the treetops of the Spooky Old Tree.
Try not to get caught as he chases you!



GREAT SLEEPING BEAR

Great Sleeping Bear guards the exit, and the way home. He's very grumpy, but he's also very sleepy. The bears should be able to sneak past him, but if he wakes up...

PICK-UPS



CANDY

Collect 100 candies to earn an extra chance to try a level.



HONEY POTS

Bears love honey, and the Berenstain Bears are no exception. Collect 10 of these to earn an extra chance to try a level.

CREDITS

NAMCO HOMETEK INC.

Business Unit Director
Jeff Lujan

Pierre Roux

Producer Benjamin Cole

Product Marketing Managers Bryan Chu Kim Morgan

Senior PR Manager Mika Kelly

Senior Operations Manager Jennifer Tersigni QA & Customer Support Manager Glen A. Cureton

QA Supervisor

Daryle Tumacder

QA Lead Gene Bang

QA Testers
Leticia Duenas
Jonathan Voytoski
Sang Lee

Special Thanks To:
Oleg Fonarov
Nobuhiro Kasahara
Robert Ennis
Gary Cole
Yoshi Niki
Sean Mylett

BERENSTAIN BEARS Spooky OLD TREE

Brian Schorr
Lee Hsiao
Andreea Enache
Philip Cohen
Peter Cesario
David Robinson
Mark Brown
Chester Vergara
Tom Usher Designs
Ignited Minds

Very Special Thanks To: Stan and Jan Berenstain

CREDITS

PROGRAM-ACE

Managers Irina Strilnikova Oleg Naugolnay

Art Director Anton Migulko

Programmers
Alexander Kalentiev
Sergey Bespaly
Dmitry Bubnov
Stanislav Karpinsky
Anatoly Ribas
Vitaliy Ivanov

Game Designers Konstantin Teslenko Vyacheslav Vinogradov Artists
Sergey Vinogradov
Viktoria Kriganovskaya
Marina Nikitenko
Andrey Chumachenko

Pixel Artists
Ruslan Tarasov
Svetlana Uzkih

Designers Aleksey Medyanik Sergey Smal'

3D Modeller Sergey Tron Andrey Zhelem
(aka Zhao)
Evheny Mischenko
(aka MEA)
Alexander Bessarabov
(aka BAB)

PARAGON FIVE

Music Producer Paul Bragiel

Music Composer Jake Kaufman

LIVE HELP NOW AVAILABLE ONLINE!

Ever get stuck and just need that extra edge to beat the level? Having problems getting your game to work properly? Now you can get one-on-one help from Namco using your web browser! **Simply go to livehelp.namco.com for more details.** Live Counselors available from 9am-5pm Monday-Friday Pacific Time.

Namco Hometek Inc. ATTN: Customer Service 4555 Great America Parkway Suite 201 Santa Clara, CA 95054

Before returning any defective materials to us, please contact us for a Return Merchandise Authorization (RMA) number. You can reach us at the address above, via e-mail at support@namco.com or contact us directly at (408) 235-2222. Please note that any materials sent to us without an RMA number will be refused and returned. We highly recommend that you use a traceable and / or insured method of shipping the materials to us.

Visit our Website to get information about our new titles. Namco Online: http://www.namco.com

LIMITED WARRANTY

Namco Hometek Inc. warrants to the original purchaser that this Namco Hometek Inc. game pak shall be free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day limited warranty period, Namco Hometek Inc. will repair or replace the defective game pak or component part, at its option, free of charge.

This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering, or any other cause not related to defective material or workmanship.

LIMITATIONS ON WARRANTY

Any applicable implied warranties of merchantability and fitness for a particular purpose, are hereby limited to ninety (90) days from the date of purchase and are subject to the conditions set forth herein. In no event shall Namco Hometek Inc. be liable for consequential or incidental damages resulting from the possession or use of this product.

The provisions of the limited warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts, or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you. This limited warranty provides you with specific legal rights. You may have other rights which vary from state to state.

To register product online go to WWW.NAMCOREG.COM

EARTHLINGS UNITE.

TWO ALIEN ENCOUNTERS. ONE VERY CLEAR MISSION.







Fantasy Violence
Suggestive Themes

PRINTED IN USA

nted in USA

nameco

nameco

NAMCO HOMETEK INC. 4555 Great America Parkway, Suite 201, Santa Clara, CA 95054

REBELSTAR: TACTICAL COMMAND IS A TRADEMARK OF NAMCO HOMETEK, INC. SIGMA STAR SAGA™ ©2004 2005 NAMCO HOMETEK, INC., ALL RIGHTS

RESERVED. The ratings icon is a trademark of the Entertainment Software Association. All other trademarks belong to their respective owners.